

Verification of Deep Neural Networks in Control Systems

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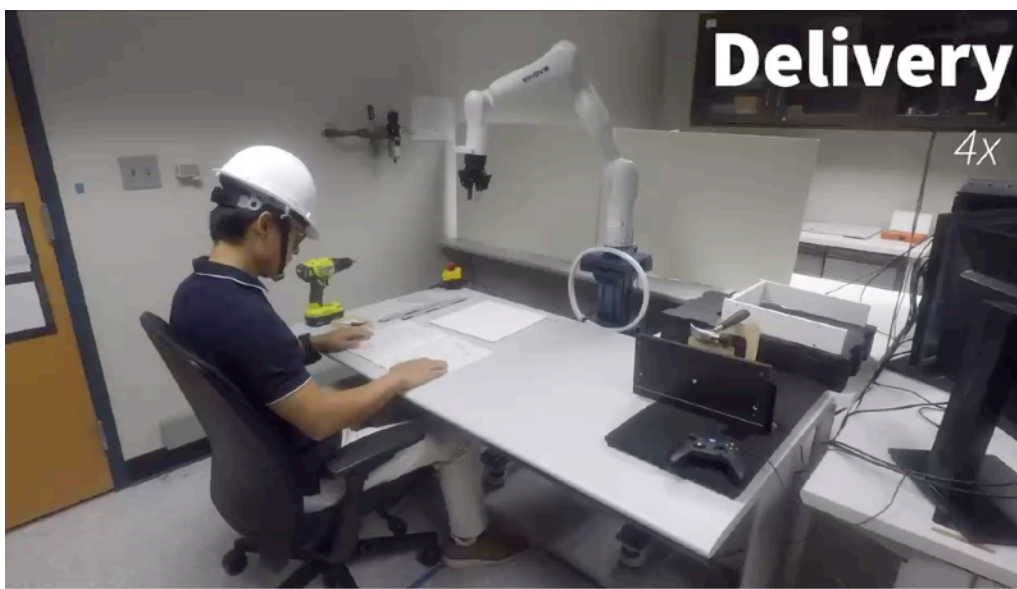
Assistant Professor

Robotics Institute

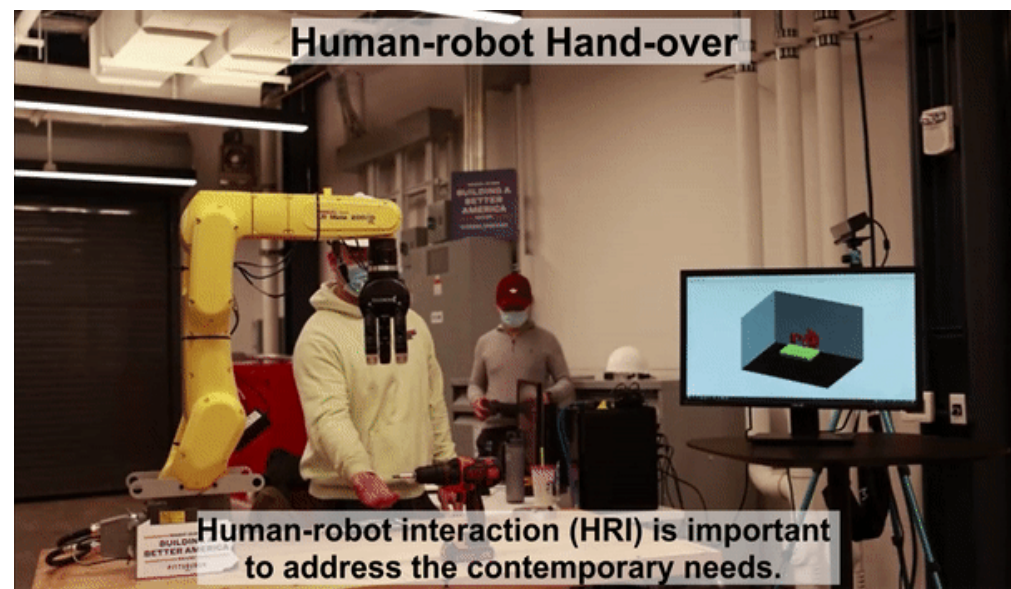
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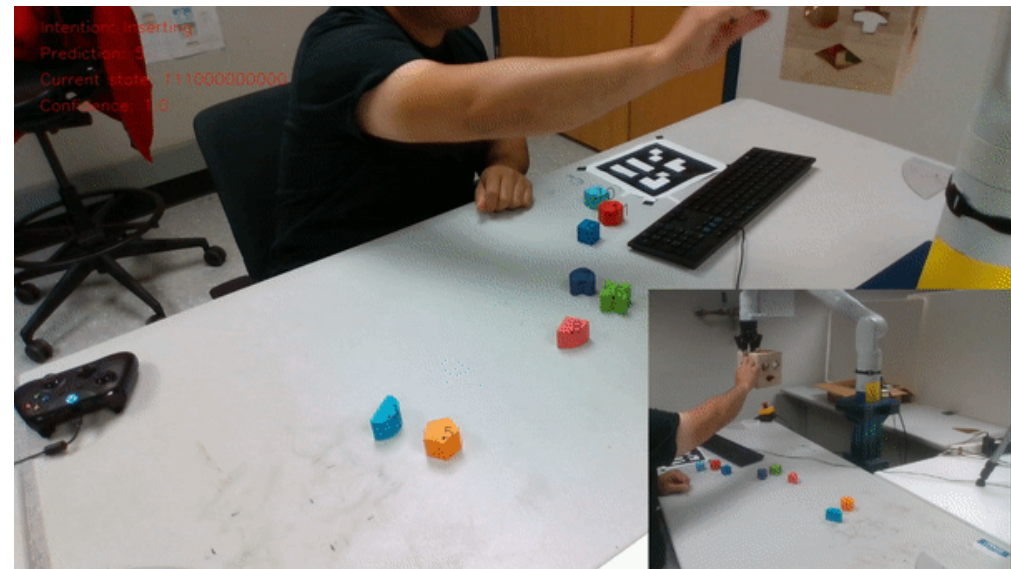
Collaborative Handling



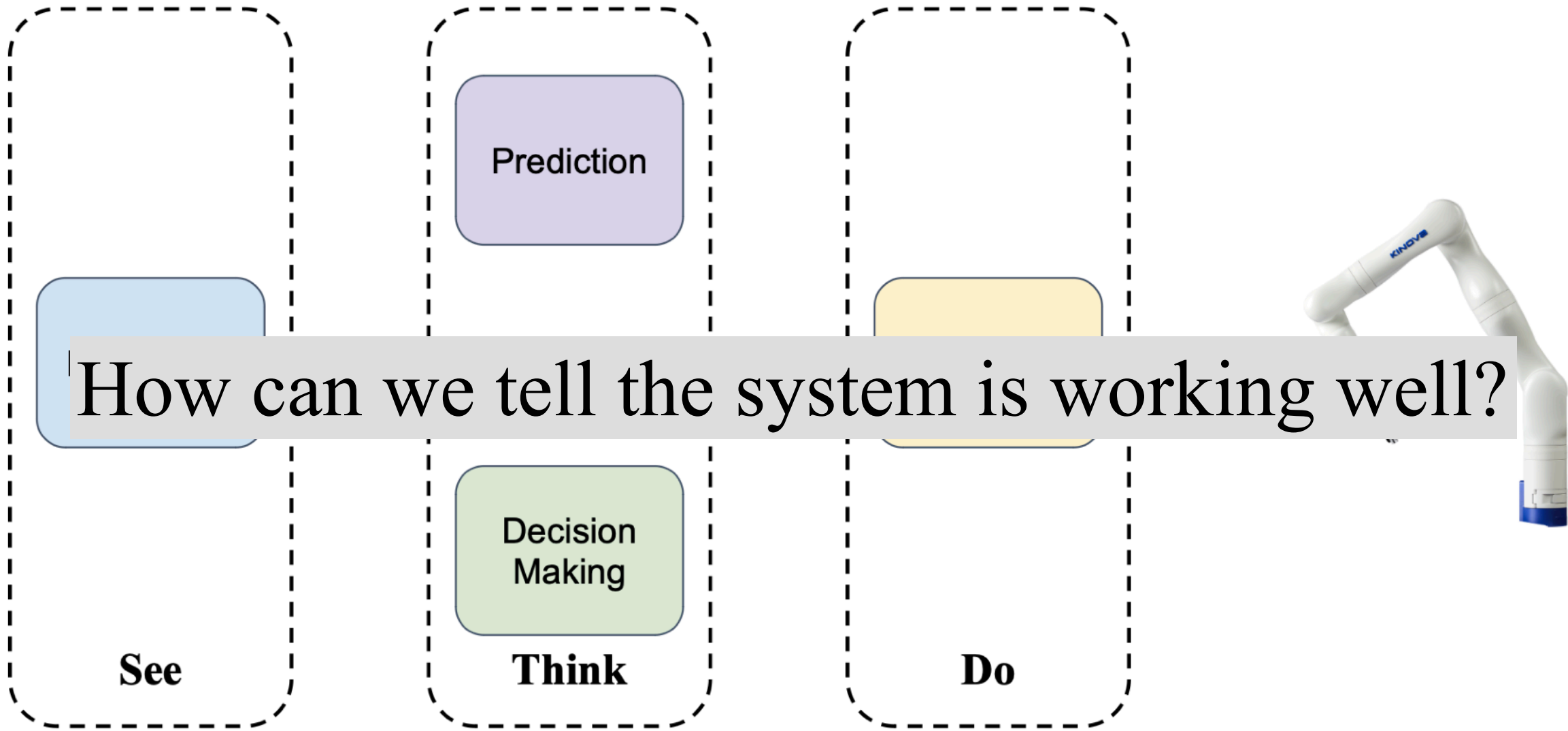
Handover



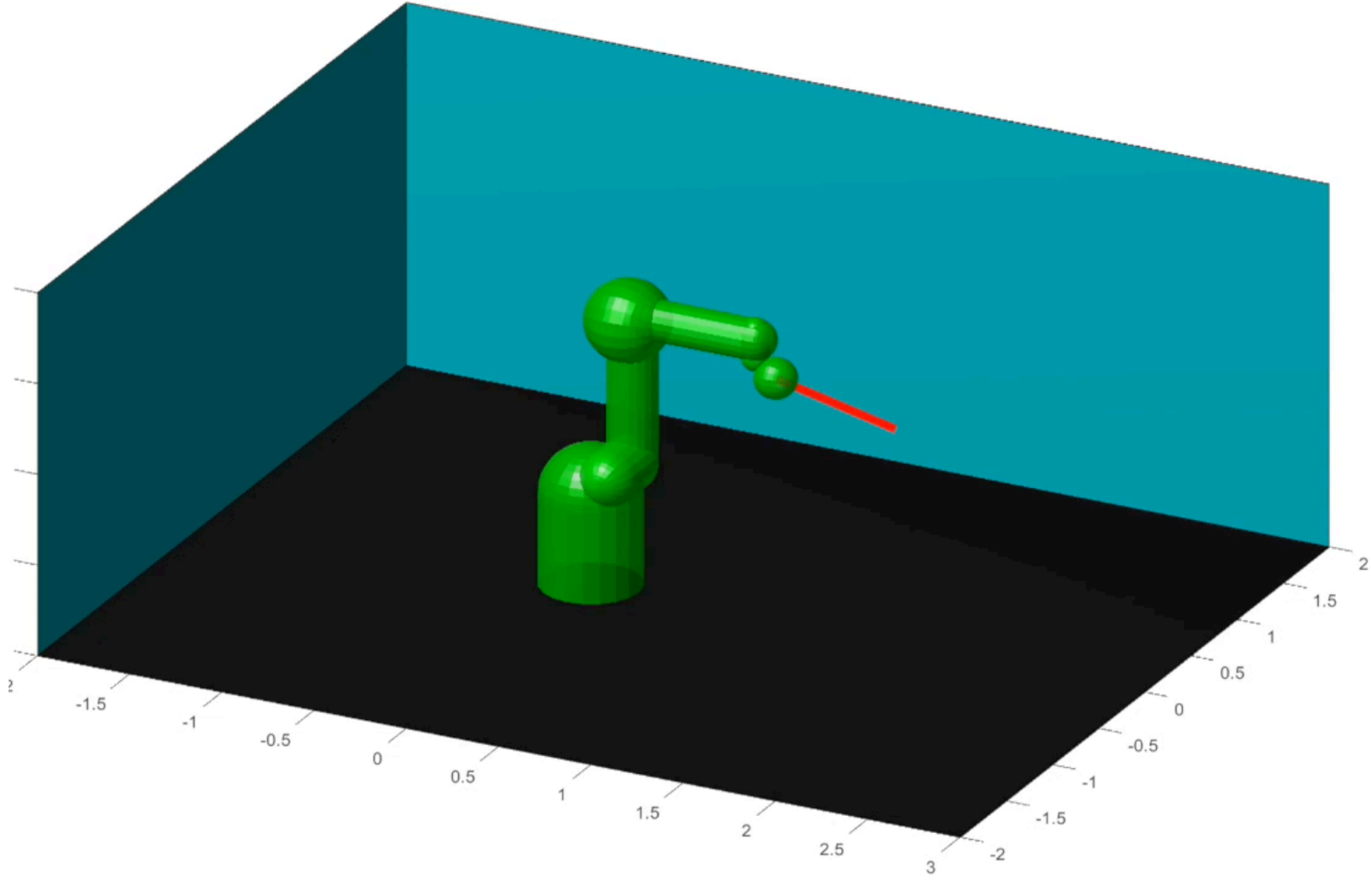
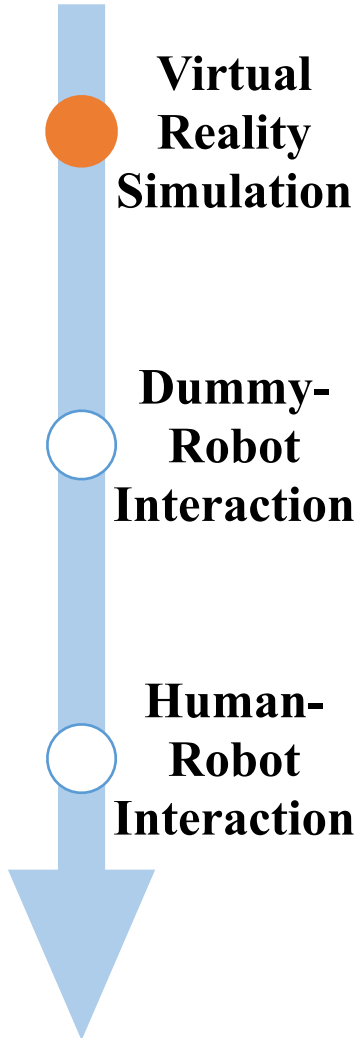
Learning from Demonstration



Co-assembly



Evaluation of the Robot Control System



Evaluation of the Robot Control System

Virtual Reality Simulation

Dummy-Robot Interaction

Human-Robot Interaction

The pick-and-place task: the robot needs to move a workpiece to a target box while avoiding dynamic obstacles.

Robot Arm

Kinect

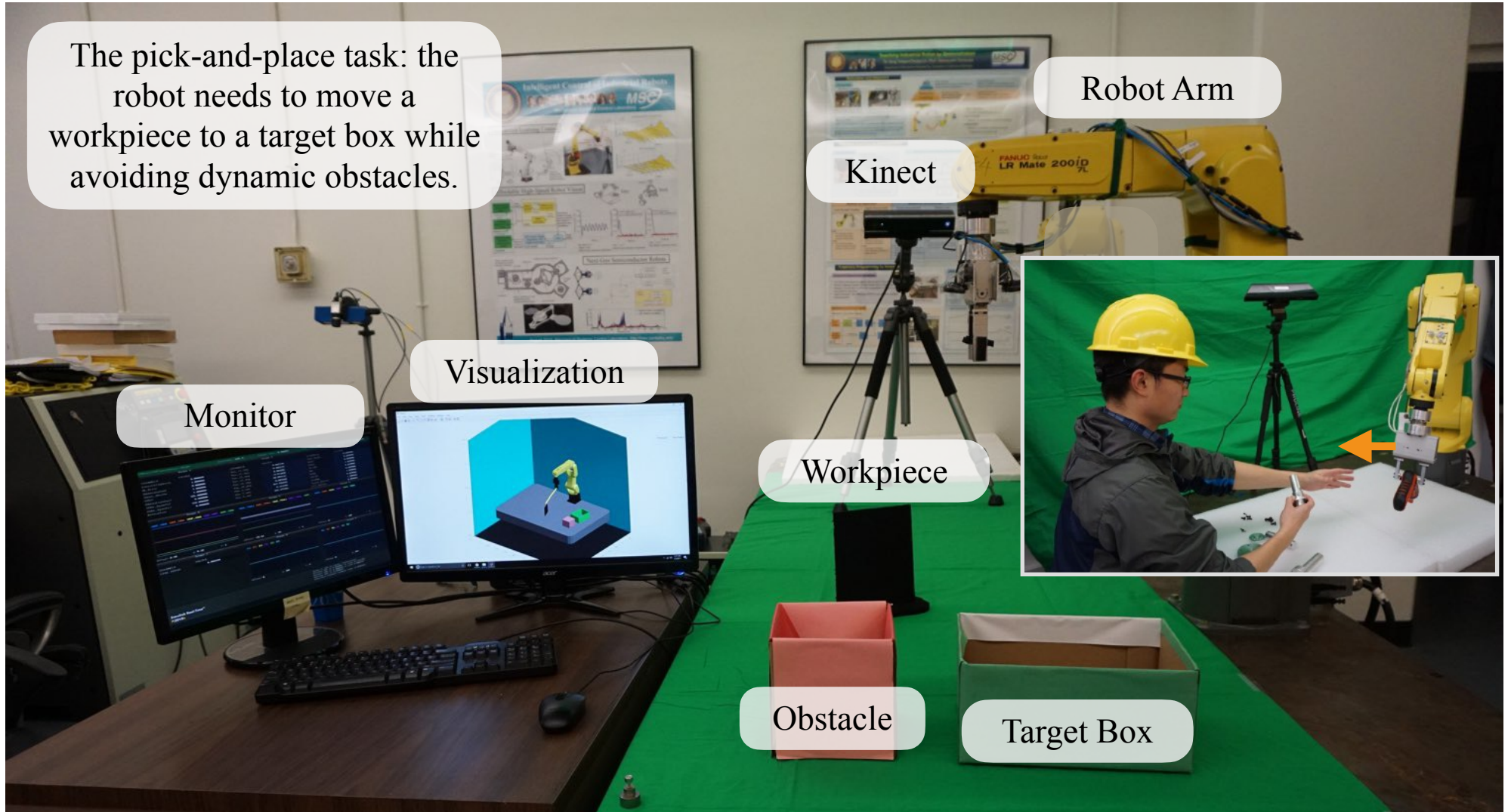
Visualization

Monitor

Workpiece

Obstacle

Target Box

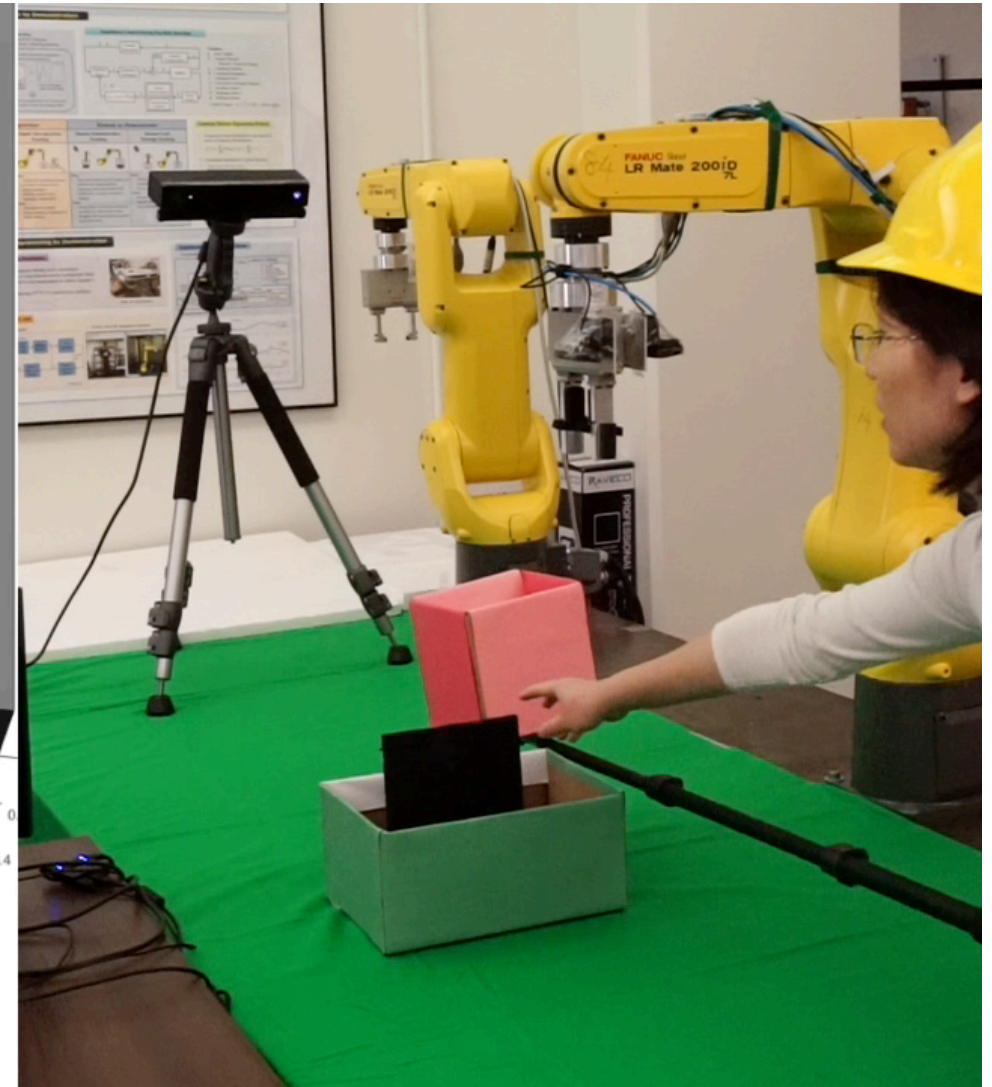
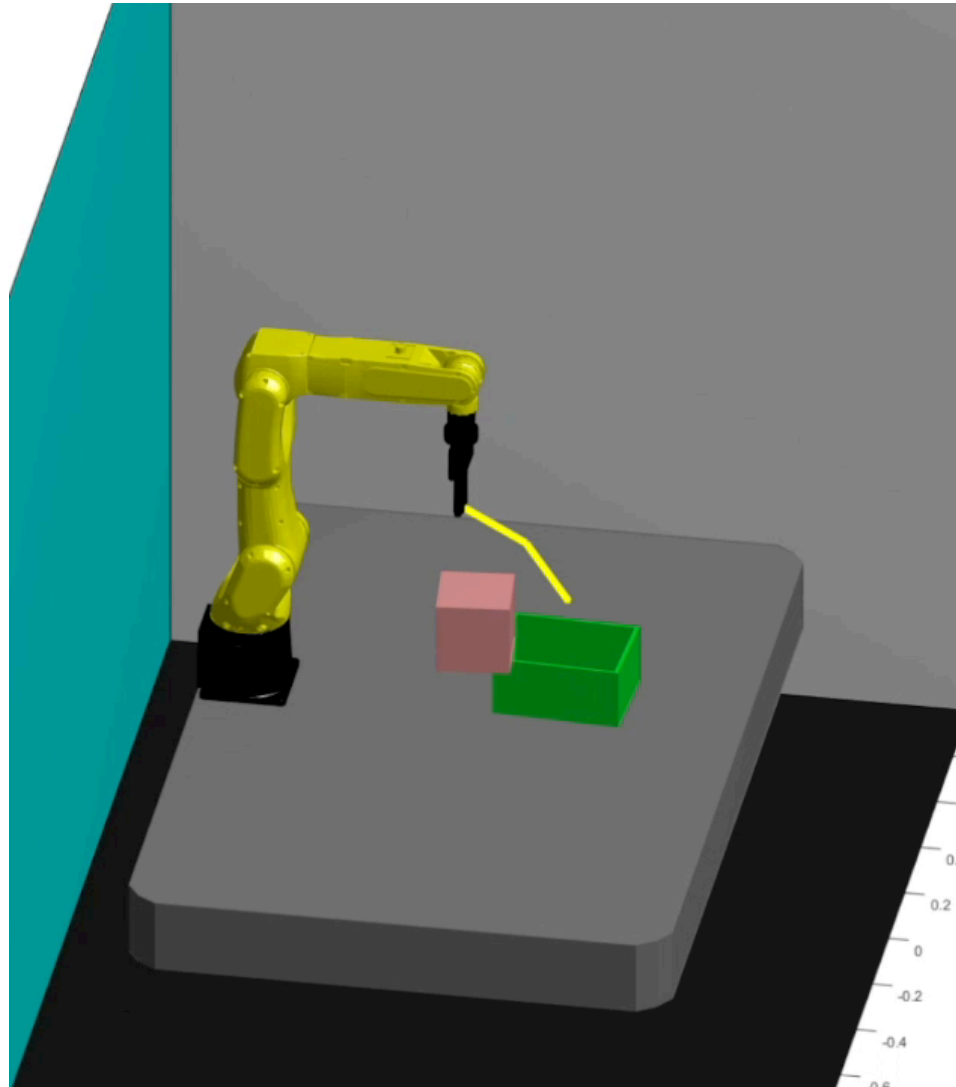


Evaluation of the Robot Control System

Virtual Reality Simulation

Dummy-Robot Interaction

Human-Robot Interaction

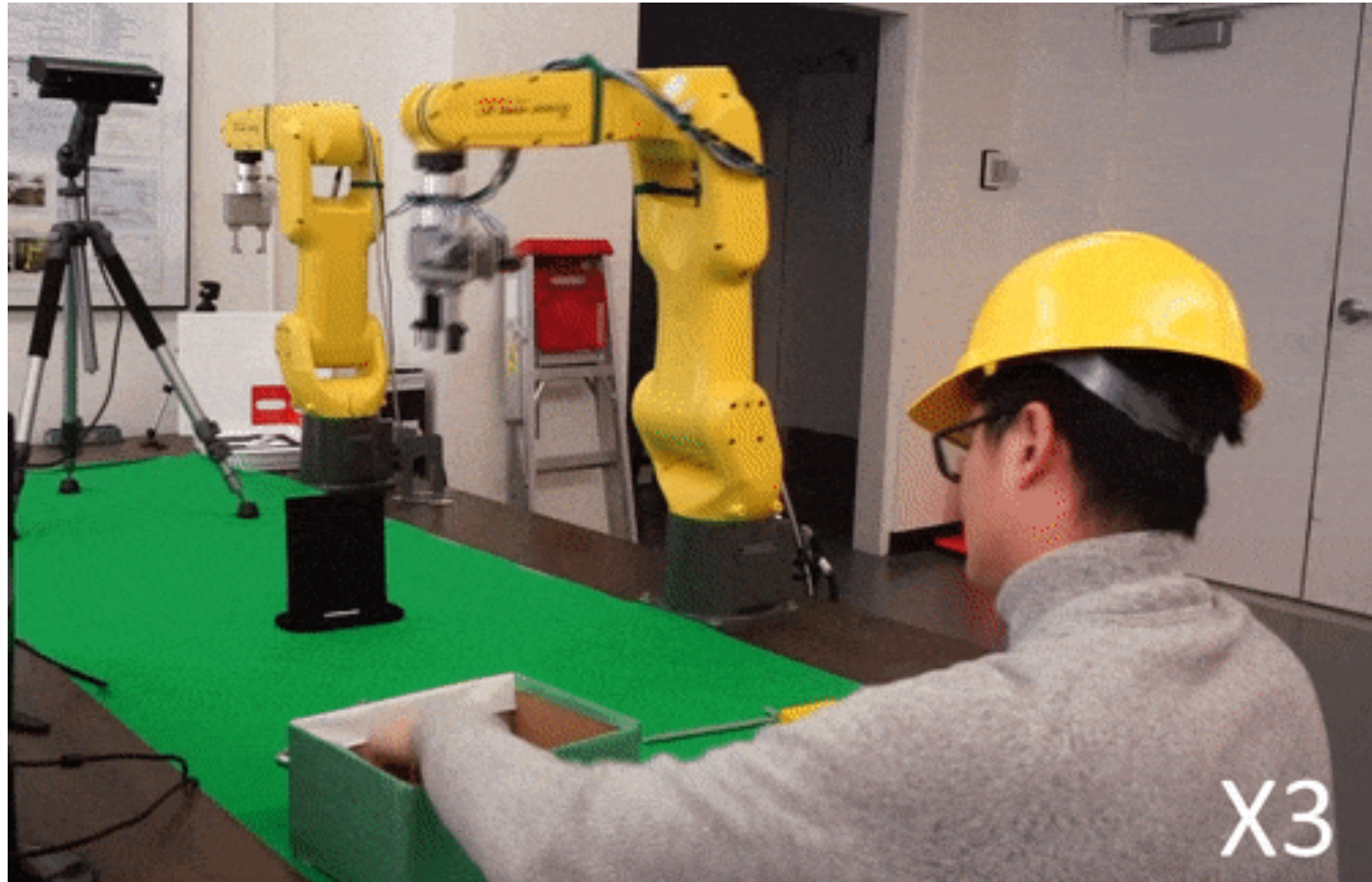


Evaluation of the Robot Control System

Virtual
Reality
Simulation

Dummy-
Robot
Interaction

Human-
Robot
Interaction

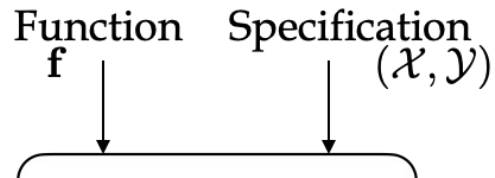


Testing vs Verification

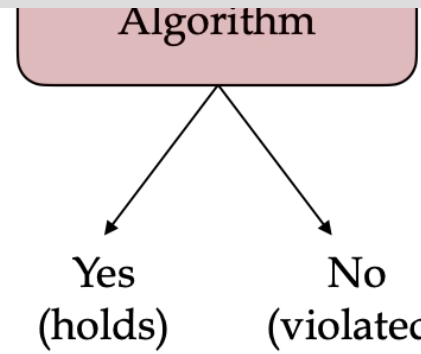
- Testing: sample based evaluation
 - Modular testing
 - System testing
 - Human study
- Verification: mathematical proofs
 - System/Modular verification through Lyapunov analysis
 - Neural network verification

Time consuming

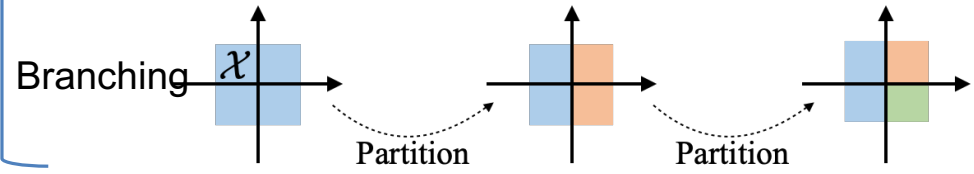
Neural Network Verification Tools



How to come up with good specifications for robotics problems?



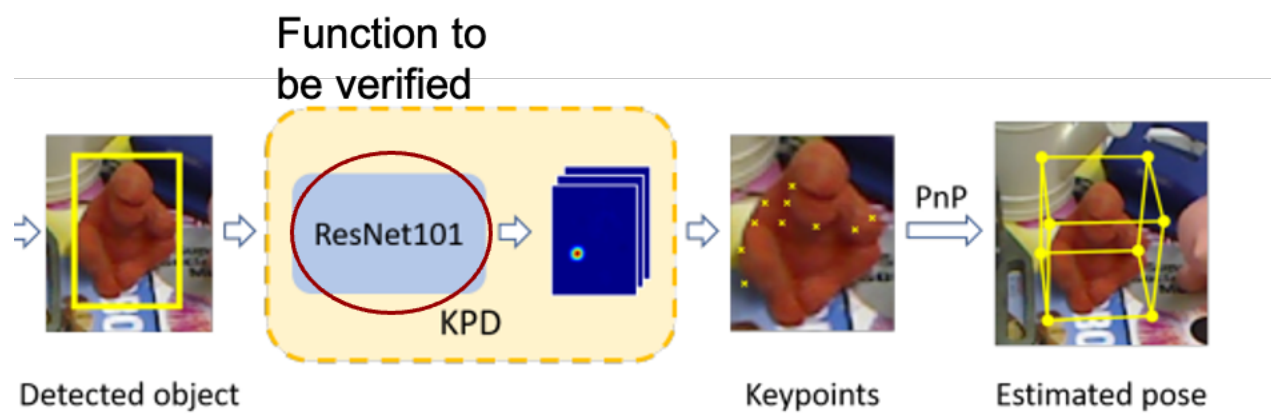
- Counter example
- Adversarial input bound
- Output reachable set



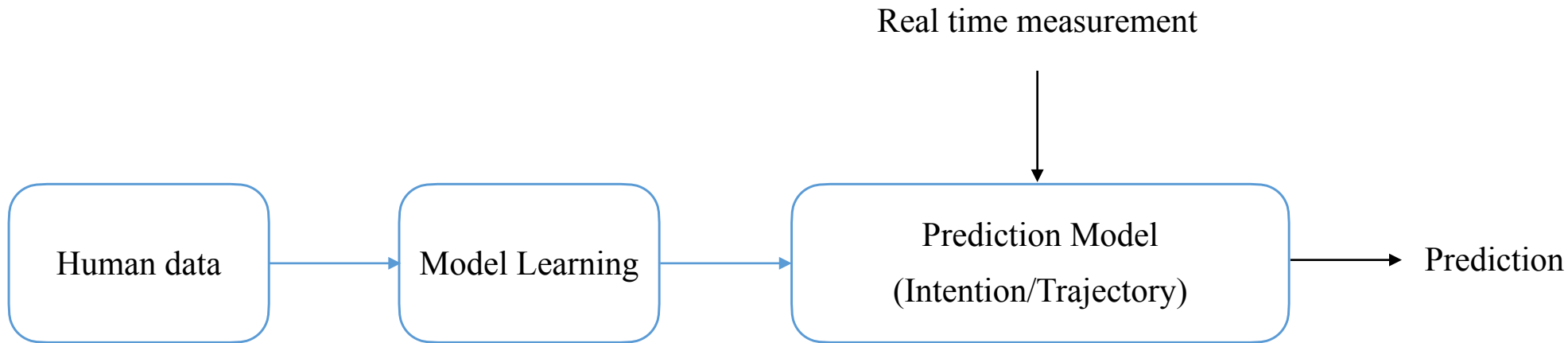
<https://github.com/sisl/NeuralVerification.jl/>

Case 1: Object Pose Estimation

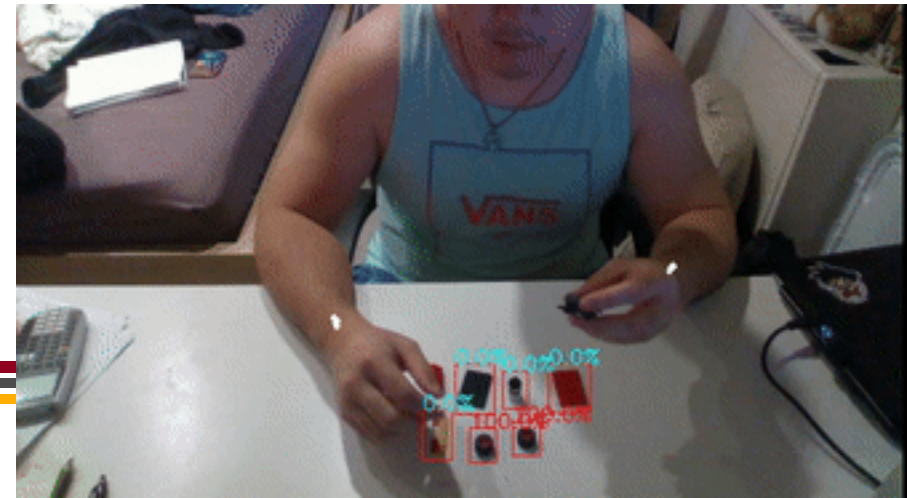
- Existing approach: robustness against L_p disturbances on sampled images
- More practical specifications:
 - Whether the pose estimation error is bounded under 1) camera movement; 2) lighting changes, etc.



Case 2: Human Prediction Model



- Should the model be Lp robust to every human trajectory? (Returning the same intention prediction given small perturbations on the human trajectory)



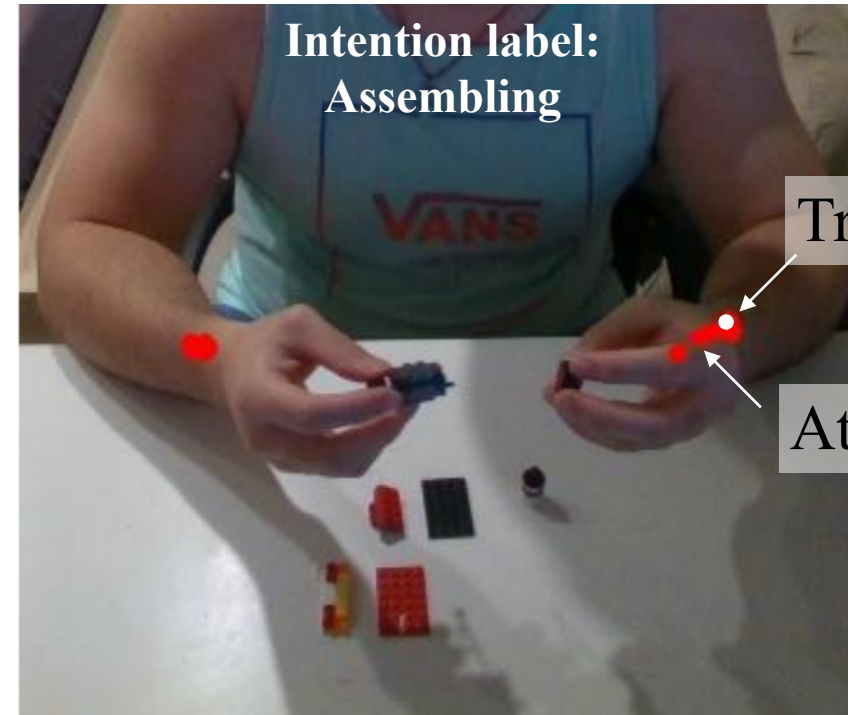
Reaching 5

Reaching 5

Case 2: Human Prediction Model

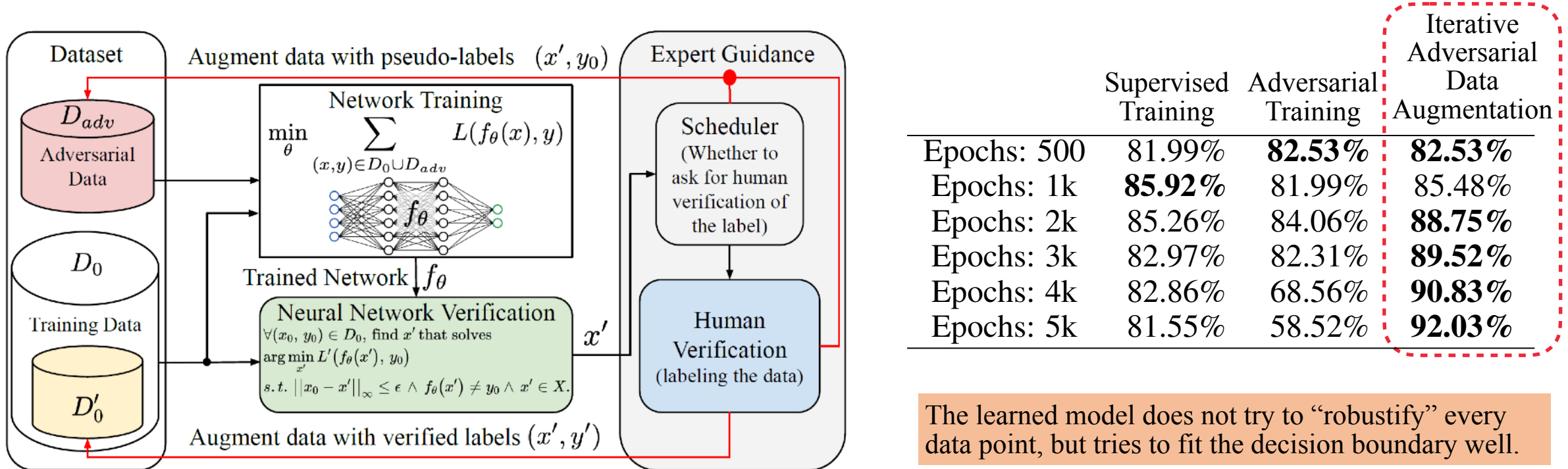


True Adversary



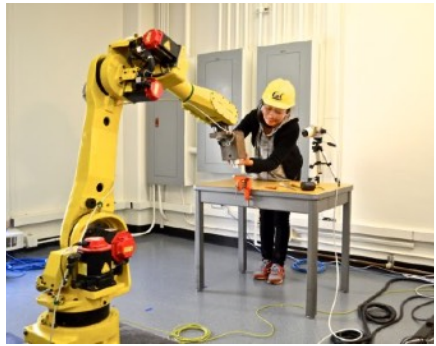
False Adversary

Case 2: Human Prediction Model

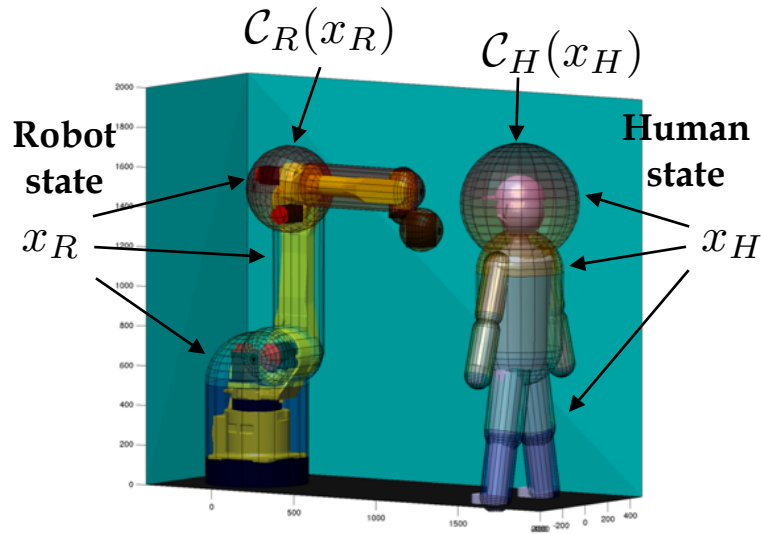


Case 3: Robot Policy

- For human-robot collision avoidance

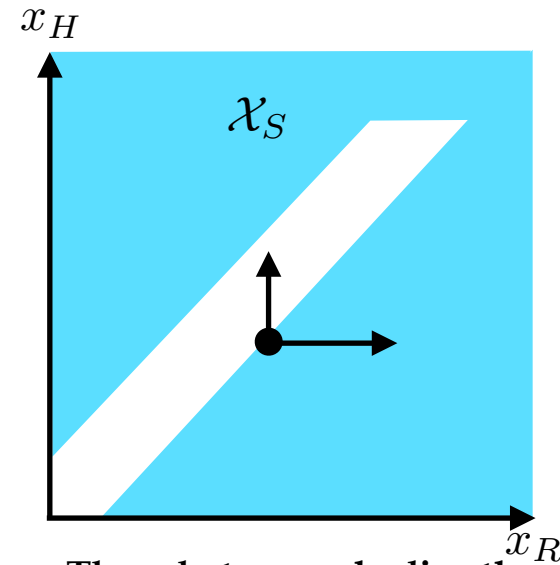


Real World Situation



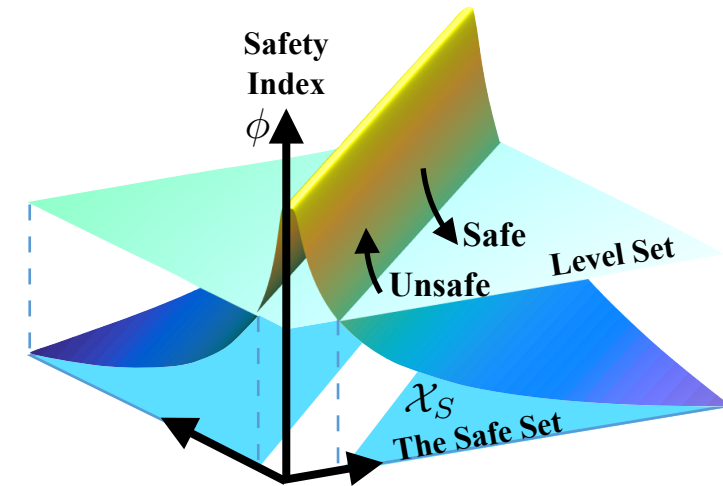
Computation model in Cartesian space

$$d(C_R(x_R), C_H(x_H)) \geq \gamma$$



The robot can only directly affect its own state.

The requirements on different states are different



Remarks

- What to verify highly depends on the system-under-test
- There exist gaps between the problems that verification algorithms can solve and the problems that need to be verified.
 - Example: (local) robustness to sampled panda images versus (global) robustness to all panda images
- Looking into real applications will offer more insights on what verification tools need to be developed

Thank You!



Students

